

Cut here 21/32" from left

### State of New Jersey Police Crash Investigation Report NJTR-1

Use Code 00 for Unknown.

Use Code 99 for Other.

Explain Other in Crash Description

Also, Explain Items Marked with  
asterisk (\*) in Crash Description

If an Item Does Not Apply, Enter a  
Dash ( - )

#### NOTE:

Boxes 1 - 7 must be completed for all  
pages of the report.

Boxes 8-22 and 96-105 are only  
required on page 1 of the report.

All other information is completed as  
necessary.

#### Websites for :

**Crash References -**  
<http://www.state.nj.us/transportation/refdata/accidents/policeres/shtm>

**Insurance Codes -**  
5 digit NAIC - <http://www.nj.gov/dobi/data/inscomp.htm>  
3 digit MVC - <http://www.state.nj.us/mvc/numeric.pdf>

**Hospital Codes**  
- <http://www.state.nj.us/health/ems/jems.pdf>

Overlay Page 1 of 2

96	<b>Road Divided By</b> 01 Barrier Median 02 Curbed Median 03 Grass Median 04 Painted Median 05 None											
97	<b>Temporary Traffic Control Zone</b> 01 None 02 Construction Zone 03 Maintenance Zone 04 Utility Zone 05 Incident Zone											
98	<b>Light Condition</b> 01 Daylight 03 Dusk 05 Dark (no street lights) 07 Dark (street lights on, spot) 02 Dawn 04 Dark ( street lights off) 06 Dark (street lights on, continuous)											
99	<b>Road System</b> 01 Interstate 03 State/Interstate Authority 05 County 07 Municipal 09 Private Property 02 State Highway 04 State Park or Institution 06 Co Auth, Park or Inst 08 Mun Auth, Park or Inst 10 US Govt Property											
100	<b>Road Character</b> 01 Straight and Level 03 Straight at Hillcrest 05 Curve and Grade 02 Straight and Grade 04 Curve and Level 06 Curve at Hillcrest											
101	<b>Road Surface Type</b> 01 Concrete 02 Blacktop 03 Gravel 04 Steel Grid 05 Dirt											
102	<b>Road Surface Condition</b> 01 Dry 02 Wet 03 Snowy 04 Icy 05 Slush 06 Water (Standing/Moving) 07 Sand, Mud, Dirt 08 Oil											
103	<b>Environmental Condition</b> 01 Clear 03 Snow 05 Overcast 07 Blowing Snow 09 Severe Crosswinds 02 Rain 04 Fog/Smog/Smoke 06 Sleet/Hail/Freezing Rain 08 Blowing Sand/Dirt											
104	<b>Total Number of Motor Vehicles Involved in Crash</b>											
105	<b>Crash Type</b> <i>with Below as First Event</i> 10 Overturned 11 Fixed Object 12 Animal 13 Pedestrian 14 Pedalcyclist 15 Non-fixed Object 16 Railcar -vehicle <i>with Other MV as First Event</i> 01 Same Direction ( Rear End ) 07 Left Turn / U Turn 02 Same Direction (Side Swipe) 08 Backing 03 Right Angle 09 Encroachment 04 Opposite Direction (Head On, Angular) 05 Opposite Direction (Side Swipe) 06 Struck Parked Vehicle											
106 Veh 1	<b>Oversize/Overweight Permit ? (Comm Veh Only)</b>	<b>Trucks / Bus (20-30)</b>										
107 Veh 2	01 Yes 02 No	20 Single Unit (2 axle) 21 Single Unit (3+ axle) 22 Light Truck w/Trailer 23 Single Unit Truck w/Trailer 24 Truck Tractor (Bobtail) 25 Tractor Semi-Trailer 26 Tractor Double 27 Tractor Triple 29 Other Truck										
108 Veh 1	<b>Vehicle Type</b>	<b>Passenger Vehicles (01-19)</b>										
109 Veh 2	01 Car/Station Wagon/Minivan 06 Recreational Vehicle 11 Moped 02 Passenger Van (< 9 Seats) 07 All Terrain Vehicle 12 Streetcar/Trolley 03 Cargo Van (10K lbs or less) 08 Motorcycle 13 Pedalcycle 04 Sport Utility Vehicle 09 (reserved) 05 Pickup 10 any previous w/Trailer 19 Other Pass Vehicle											
110 Veh 1	<b>Vehicle Use</b>	03 Government 30 Bus / Large Van (9 or more Seats)										
111 Veh 2	01 Personal 04 Responding to Emergency 02 Business/Commerce 05 Machinery in Use											
112 Veh 1	<b>Special Function Vehicles</b>											
113 Veh 2	01 Work Equipment * 06 Taxi/Limo 11 Other Bus 02 Police 07 Veh Used as School Bus 12 Veh Used as Snowplow 03 Military 08 Veh Used as Other Bus 13 Vehicle Towing Another Veh 04 Fire/Rescue 09 School Bus 05 Ambulance 10 Transit Bus											
114 Veh 1	<b>Cargo Body Type (Comm Veh Only)</b>											
115 Veh 2	01 Bus (9-15 seats) 04 Cargo Tank 07 Concrete Mixer 11 Pole (trailer) 02 Bus (> 15 seats) 05 Flatbed 08 Auto Transporter 12 Intermodal Chassis 03 Van/Enclosed Box 06 Dump 09 Garbage/Refuse 13 No Cargo Body 10 Hopper (grain,gravel,chips)											
116 Veh 1	<b>Direction of Travel of Vehicle</b>	<b>Location of Most Severe Physical Injury</b>										
117 Veh 2	01 North 02 East 03 South 04 West	01 Head 07 Shoulder / Upper Arm 02 Face 08 Elbow / Lower Arm / Hand 03 Eye 09 Abdomen / Pelvis 04 Neck 10 Hip / Upper Leg 05 Chest 11 Knee / Lower Leg / Foot 06 Back 12 Entire Body										
	<b>Which Vehicle Occupied</b> 1 Vehicle 1 B Pedalcycle 2 Vehicle 2 P Pedestrian O Other	<b>Type of Most Severe Physical Injury</b>										
	<b>Position In/On Vehicle</b> 01 Driver 02 thru 09 Passengers 10 Cargo Area 11 Riding/Hanging on Outside	01 Amputation 06 Burn 02 Concussion 07 Fracture / Dislocation 03 Internal 08 Complaint of Pain 04 Bleeding 05 Contusion/Bruise/Abrasion										
	<b>Ejection From Vehicle</b> 01 Not Ejected 03 Ejected 02 Partial Ejection 04 Trapped	<b>Refused Medical Treatment</b> 1 Yes 2 No										
	<b>Victim's Physical Condition</b> 01 Killed 02 Incapacitated 03 Moderate Injury 04 Complaint of Pain	<b>Safety Equipment</b> 01 None 07 (reserved) 02 Lap Belt 08 Airbag 03 Harness 09 Airbag & Seatbelts 04 Lap Belt 10 Safety Vest (Ped only) & Harness 05 Child Restraint 06 Helmet										
	<b>Age</b> <b>Sex</b>	<b>Airbag Deployment</b> 01 Front 07 Other 02 Side 08 Multiple										
83	84	85	86	87	88	89	90	91	92	93	94	95
								<b>Avail</b>	<b>Used</b>		<b>Hosp Code</b>	

Cut here 1 5/16" from bottom

Cutting at designated positions will permit arrows on each side to be displayed when the appropriate overlay is paged. It will also permit the first overlay to be slightly longer than the second for easy paging.

Printing should be done Portrait, Duplex, Flip on Short Edge

Cut here second 1 1/8" from left

Cut here first 8 1/16" from left

# State of New Jersey Police Crash Investigation Report NJTR-1

Use Code 00 for Unknown.

Use Code 99 for Other.

Explain Other in Crash Description

Also, Explain Items Marked with asterisk (\*) in Crash Description

If an Item Does Not Apply, Enter a Dash ( - )

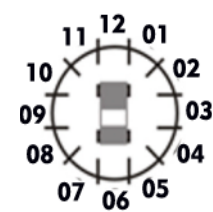
### Eye Color (box 30, 60)

- 1 - Black      4 - Blue
- 2 - Brown    5 - Hazel
- 3 - Gray      6 - Green
- 7, 8, and 9 = Other

### Vehicle Color Codes (box 40, 70)

- Beige      BG
- Black      BK
- Blue        BL
- Brown      BN
- Coral      CL
- Cream      CM
- Gold        GD
- Gray        GY
- Green      GN
- Maroon    MN
- Orange     OG
- Pink        PK
- Purple     PL
- Red         RD
- Silver      SL
- Tan         TN
- Turquoise TQ
- White      WT
- Yellow     YL

Overlay Page 2 of 2

Apparent Contributing Circumstances			
<b>Driver/Pedalcyclist Actions ( 01 - 29 )</b> 01 Unsafe Speed 02 Driver Inattention * 03 Failed To Obey Traffic Control Device 04 Failed To Yield ROW to Vehicle/Pedes. 05 Improper Lane Change 06 Improper Passing 07 Improper Use/Failed to Use Turn Signal 08 Improper Turning 09 Following Too Closely 10 Backing Unsafely 11 Improper Use/No Lights 12 Wrong Way 13 Improper Parking 14 Failure To Keep Right 25 None 29 Other Driver/Pedalcyclist Action	<b>Vehicle Factors ( 31 - 49 )</b> 31 Defective Lights * 32 Brakes * 33 Steering * 34 Tires * 35 Wheels * 36 Windows/ Windshield * 37 Mirrors * 38 Wipers * 39 Veh Coupling/Hitch/Safety Chains * 49 Other Vehicle Factor <b>Road / Environ. Factors ( 51 - 69 )</b> 51 Road Surface Condition * 52 Obstruction/Debris In Road * 53 Ruts, Holes, Bumps * 54 Control Device Defective or Missing * 55 Improper Work Zone * 56 Physical Obstructions (viewing, etc) * 57 Animals in Roadway * 58 Improper/Inadequate Lane Markings * 59 Sun glare * 69 Other Roadway Factors	<b>Pedestrian Factors ( 71 - 89 )</b> 71 Failed To Obey Traffic Control Device 72 Crossing Where Prohibited 73 Dark Clothing/Low Visibility to Driver 74 Inattentive * 75 Failure to Yield ROW 76 Walking on Wrong Side of Road 77 Walking in Road When Sidewalk Present 78 Running/Darting Across Traffic 85 None 89 Other Pedestrian Factors	Veh 1 118a Veh 1 118b Veh 2 119a Veh 2 119b Veh 1 120 Veh 2 121 Veh 1 122 Veh 2 123 Veh 1 124 Veh 2 125 Veh 1 126 Veh 2 127 Veh 1 128a Veh 1 128b Veh 1 128c Veh 1 128d Veh 2 129a Veh 2 129b Veh 2 129c Veh 2 129d Veh 1 130 Veh 1 131 Veh 2 132 Veh 2 133
		<b>Apparent Physical Status</b> 01 Apparently Normal 02 Alcohol Use 03 Drug Use (Illicit) * 04 Medication * 05 Alcohol & Drug/Medication Use * 06 Physical Handicaps 07 Illness 08 Fatigue 09 Fell Asleep	
		<b>Cell Phone In Use By Driver</b> 01 Handheld 02 Hands Free	
<b>Vehicle / Pedalcyclist Action (01-29)</b> 01 Going Straight Ahead 02 Making Right Turn (not turn on red) 03 Making Left Turn 04 Making U Turn 05 Starting From Parking 06 Starting In Traffic 07 Slowing or Stopping 08 Stopped in Traffic 09 Parking 10 Parked 11 Changing Lanes	<b>Pedestrian Action (31-49)</b> 12 Merging/Entering Traf Lane 13 Backing 14 Driverless / Moving 15 Passing 16 Negotiating Curve 17 Driving on Shoulder 18 Right Turn on Red 29 Other Veh/Cyclist Action *	<b>Pre-Crash Action</b> <b>At Intersection</b> 31 Pedestrian Off Road 32 Walking To/From School 33 Walking/Jogging with Traffic 34 Walking/Jogging Against Traffic 35 Playing in Road 36 Standing/Lying/Kneeling in Road 37 Getting On/ Off Vehicle 38 Pushing/Working on Vehicle 39 Other Working in Roadway 40 Approaching/Leaving Schoolbus 41 Coming From Behind Parked Veh. 42 (reserved)	<b>Traffic Controls</b> 43 Crossing at "marked" Crosswalk 44 Crossing at "unmarked" Crosswalk <b>At Mid-Block</b> 45 Crossing at "marked" Crosswalk 46 Crossing / Jaywalking 49 Other Pedestrian Action *
<b>Non Collision ( 01 - 19 )</b> 01 Overturn / Rollover 02 Fire / Explosion 03 Immersion 04 Jackknife 05 Ran Off Road - Right 06 Ran Off Road - Left 07 Crossed Median / Centerline 08 Downhill Runaway 09 Cargo / Equipment Loss or Shift 10 Separation of Units 11 Fell / Jumped From Vehicle 12 Thrown / Falling Object 13 Equipment Failure 19 Other Non Collision	<b>Sequence of Events (select up to 4 for each vehicle)</b> <b>Collision w/ Person, MV, or Non-Fixed Object ( 21 - 39 )</b> 21 Pedalcyclist 22 Pedestrian 23 Train / Trolley / Other Railcar 24 Deer 25 Other Animal 26 MV in Transport 27 MV in Transport, Other Roadway 28 Parked MV 29 Work Zone or Maint. Equipment 30 Struck By Object Set In Motion By MV 39 Other Non-Fixed Object	<b>Collision w/ Fixed Object ( 41 - 69 )</b> 41 Impact Attenuator / Crash Cushion 42 Bridge Overhead Structure 43 Bridge Pier or Support 44 Bridge Parapet End 45 Bridge Rail 46 Guardrail Face 47 Guardrail End 48 Concrete Traffic Barrier 49 Other Traffic Barrier 50 Traffic Sign Support 51 Traffic Signal Standard 52 Utility Pole 53 Light Standard 54 Other Post, Pole, Support 55 Culvert 56 Curb 57 Ditch 58 Embankment 59 Fence 60 Tree 61 Mailbox 62 Fire Hydrant 69 Other Fixed Object	
<b>Clockpoint Diagram</b> 		13 Roof 14 Undercarriage 15 Overturned 17 None Visible	<b>Vehicle Impact Area</b> Initial Impact Veh 1 130 Principal Damage Veh 1 131 Initial Impact Veh 2 132 Principal Damage Veh 2 133

Cut here 1 9/16" from bottom